



Olympeace

ACTIVITY REPORT

Activity number: 3

Name of the activity Project Logo Desing

Teachers	Participating	Number of	Duration of	Location	Working
responsible	teachers	Participants	activitites		method
Nadia Grishchenko	Natalie	32	3 weeks	In the	Individually
	Byrne			classroom, at	or in pairs
	Susan			home	
	Harrison				

Materials Final product	Drawing sheets, crayons, markers, rulers, pencils, rubber, computers. Project Logo
Aims of the activity	 Learning the basic rules of how to make a logo. Using plastic and graphic elements to relate sport and visual comunication. Developing the idea in order to get a concrete graphic and plastic product. Developing cooperation skills and responsibility for their own work.
Procedure	 Students researched information about the Olympics. They learned the rules of making a logo. They worked on concepts, perception and composition aiming to give a clear message. Brainstorming activity to choose the best option. Preparation of drafts and later discussion with the arts teacher. They make the final version. Five logos were choosen to present and later the winner among all the others was choosen on a poll, to become the logo of the project.







Activity: 3. Logo Design.

Teacher's Assessment (From the teacher to the students)

	Students' Attitude	Yes	No	Sometimes
1.	Students were interested in the activity.	Х		
2.	Students were co-operative with the	Χ		
	teacher and thier peers.			
	Students' Co-operativeness			
3.	Students were able to work in gorpus or			
	pairs.	х		
4.	Students were able to share ideas and	Χ		
	knowledge.			
	Students' Autonomy			
5.	Students were able to organise and plan	х		
	their own work.			
6.	Students were able to use different	х		
	sources of information.			
	Students' Creativity			
7. Students have shown original thought,				Х
initiati	ve and inventiveness.			
	Concepts learnt by students			
8. Students have learnt different concepts		Х		
	to the Topic.			
	Presentation			
9. Students have presented their work neatly		Х		
and in	an ordered manner.			

Students' Assessment (From the student to the activity)

Evaluate the activity: The activity has been useful	Yes	No	Sometimes
1. To learn things which I didn't know about the task.			X
2. To enjoy with an extra curricular activity	Χ		
3. To learn to co-operate with my peers.	Х		

4. To get to know what a European Project is	Х		
like.			
5. To get to know other countries much better.			х
6. To learn what things are called in other		Х	
languages.			
7. Did you like the activity/ task?	Χ		

Final evaluation of the activity/task (students' opinion)

It was a great opportunity to work creatively. We developed our analytical skills by doing some independent research. We clearly delegated the tasks when we worked in pairs. Additionally we looked into the history of the Olympic games and and symbols associated with it. It was interesting to research symbols and images associated with other European countries.