



ACTIVITY REPORT

Activity number : 4
Name of the activity: Mascot Design

Teachers responsible	Participating teachers	Number of Participants	Duration of activities	Location	Working method
Aysel ÖZDİNÇ	Aysel Özdiñ	15	2 weeks	At school, at home	Group Work

Materials	Computer
Final product	Mascot
Aims of the activity	<ol style="list-style-type: none"> 1. Learning the basic rules of how to make a mascot. 2. Using plastic and graphic elements to relate sport and visual communication. 3. Developing the idea in order to get a concrete graphic and plastic product. 4. Developing cooperation skills and responsibility for their own work.
Procedure	<ol style="list-style-type: none"> 1. Students and participating teachers researched information about mascots. They learned the rules of making a mascot. They worked on concepts, perception and composition aiming to give a clear message. 2. Brainstorming activity to choose the best option. 3. Preparation of drafts and later discussion with the arts teacher. 4. They make the final version.



Activity: 4. Mascot Design.

Teacher's Assessment (From the teacher to the students)

Students' Attitude	Yes	No	Sometimes
1. Students were interested in the activity.	X		
2. Students were co-operative with the teacher and thier peers.	X		
Students' Co-operativeness			
3. Students were able to work in groups or pairs.	X		
4. Students were able to share ideas and knowledge.	X		
Students' Autonomy			
5. Students were able to organise and plan their own work.		X	
6. Students were able to use different sources of information.			X
Students' Creativity			
7. Students have shown original thought, initiative and inventiveness.			X
Concepts learnt by students			
8. Students have learnt different concepts related to the Topic.	X		
Presentation			
9. Students have presented their work neatly and in an ordered manner.	X		

Students' Assessment (From the student to the activity)

Evaluate the activity : The activity has been useful ...	Yes	No	Sometimes
1. To learn things which I didn't know about the task.			X
2. To enjoy with an extra curricular activity	X		

3. To learn to co-operate with my peers.		X	
4. To get to know what a European Project is like.	X		
5. To get to know other countries much better.			X
6. To learn what things are called in other languages.		X	
7. Did you like the activity/ task?	X		

Final evaluation of the activity/task (students' opinion)

We searched on the net about preparing mascot and learned the basic skills. We tried to choose a mascot related to the sports and our city. As Ankara is famous for its cat, we chose the Ankara cat. And also the Van cat was chosen as mascot during a worldwide basketball championship in Turkey. So we decided on the cat. It was funny for us during deciding on it, designing the costumes. It was exciting to wait the tailor finish it. We enjoyed it.