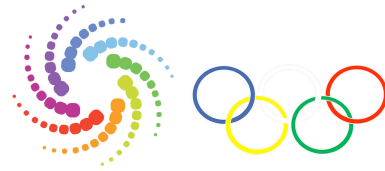




Olympeace



ACTIVITY REPORT

Activity number : 3
Name of the activity Project Logo Desing

Teachers responsible	Participating teachers	Number of Participants	Duration of activitites	Location	Working method
Xavi Messeguer	Xavi Messeguer	58	3 weeks	In the classroom, at home	Individually

Materials	Drawing sheets, crayons, markers, rulers, pencils, rubber, computers.
Final product	Project Logo
Aims of the activity	<ol style="list-style-type: none"> 1. Learning the basic rules of how to make a logo. 2. Using plastic and graphic elements to relate sport and visual communication. 3. Developing the idea in order to get a concrete graphic and plastic product. 4. Developing cooperation skills and responsibility for their own work.
Procedure	<ol style="list-style-type: none"> 1. Students researched information about the Olympics. They learned the rules of making a logo. They worked on concepts, perception and composition aiming to give a clear message. 2. Brainstorming activity to choose the best option. 3. Preparation of drafts and later discussion with the arts teacher. 4. They make the final version. 5. Five logos were chosen to present and later the winner among all the others was chosen on a poll, to become the logo of the project.



Activity: 3. Logo Design.

Teacher's Assessment (From the teacher to the students)

Students' Attitude	Yes	No	Sometimes
1. Students were interested in the activity.	X		
2. Students were co-operative with the teacher and thier peers.	X		
Students' Co-operativeness			
3. Students were able to work in gorpus or pairs.		X	
4. Students were able to share ideas and knowledge.	X		
Students' Autonomy			
5. Students were able to organise and plan their own work.			X
6. Students were able to use different sources of information.	X		
Students' Creativity			
7. Students have shown original thought, initiative and inventiveness.			X
Concepts learnt by students			
8. Students have learnt different concepts related to the Topic.	X		
Presentation			
9. Students have presented their work neatly and in an ordered manner.	X		

Students' Assessment (From the student to the activity)

Evaluate the activity : The activity has been useful ...	Yes	No	Sometimes
1. To learn things which I didn't know about the task.			X
2. To enjoy with an extra curricular activity	X		
3. To learn to co-operate with my peers.		X	

4. To get to know what a European Project is like.	X		
5. To get to know other countries much better.			X
6. To learn what things are called in other languages.		X	
7. Did you like the activity/ task?	X		

Final evaluation of the activity/task (students' opinion)

We learned the basic skills to make a logo. We strived to be as creative as possible, and we enjoyed the activity from several points of view: doing the activity, presenting it to our classmates and choosing the best option.